



UNIVERSITY OF
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18th March 2025

A new granular and scalable model for stochastic WUI fire spread behaviour

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International Workshop on Wildfire Modeling & AI, Madrid

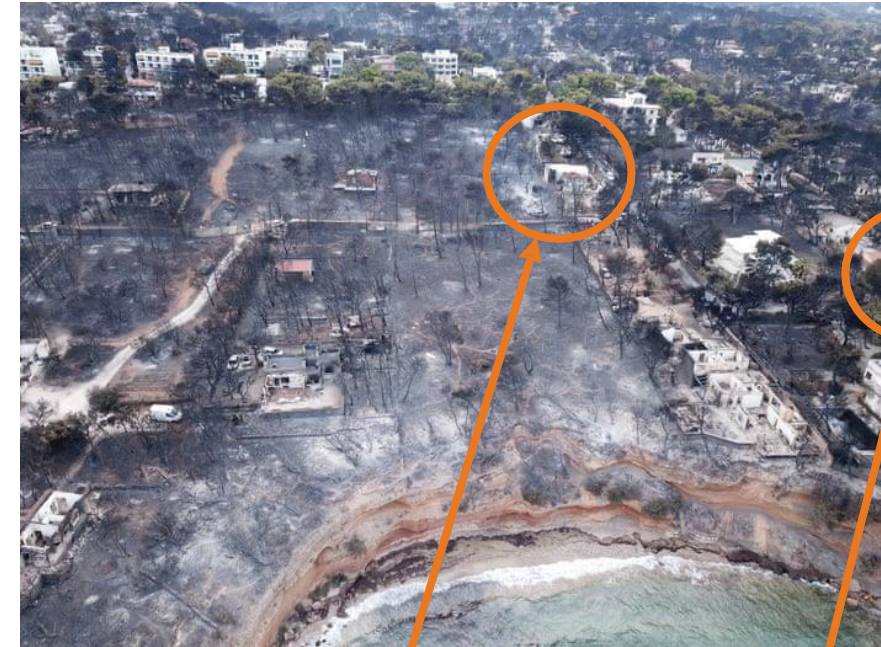
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Why wildfires? Personal motivation

- Combustion science: vital for many fields
- Mati fire in Greece (23 July 2018)
 - Fire speed ~ 4 km/h
 - 104 deaths



Mati fire aftermath



my family's house destroyed

Prof. Mastorakos'
house (almost)
intact

WUI fire phenomenology



Wind direction on the day of the fire

Mati: One year later



The day after

Wind direction on the day of the fire

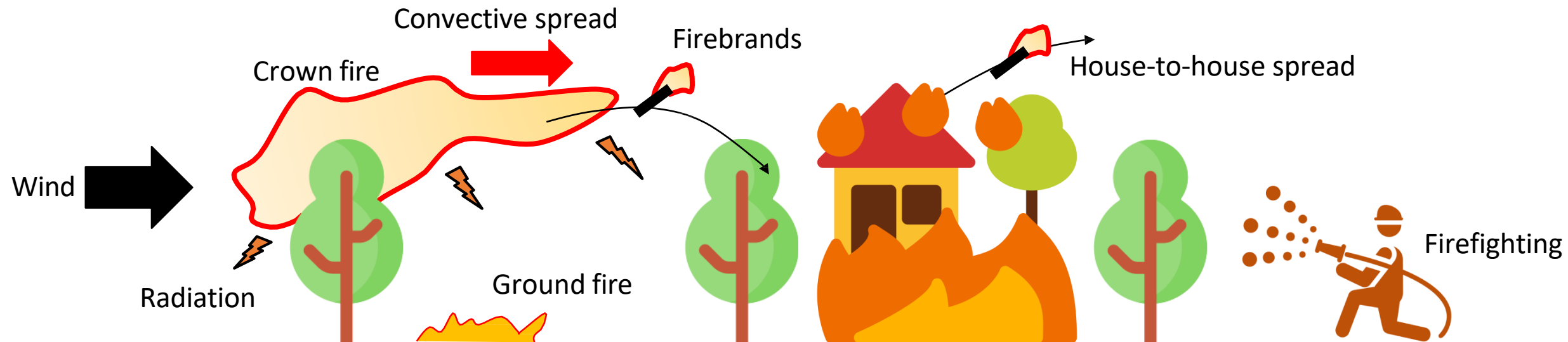


“Patchy” behaviour very different from wildland fires; confirmed in most WUI fires

- Building to building, tree to building, and building to tree spreading
- Some trees protected by (brick) buildings; pine vs other trees burnt very differently
- Some buildings more vulnerable: more fuel in the alleys/gardens, different materials, different entry point

What is the mechanism of wildfire spread?

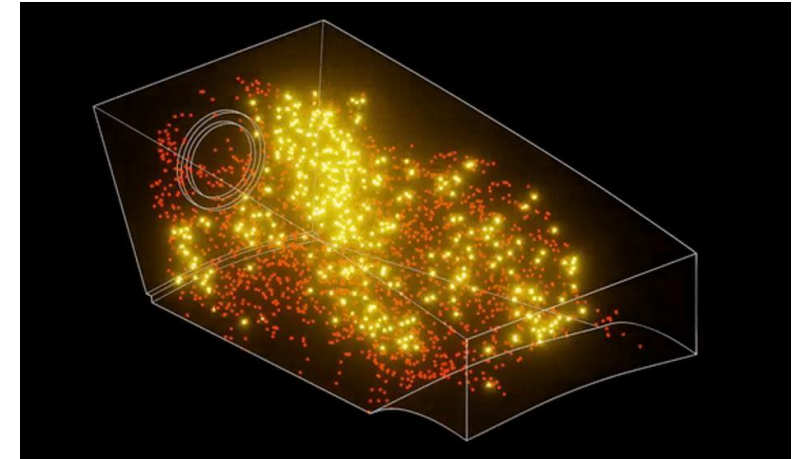
- **Convection, radiation, firebrands (from trees and houses)**
- Flammability depends on vegetation/material and climatic conditions
- Terrain and local flow matter a lot → complexity and fine-grained detail
- Every fire is not the same: **stochastic** phenomenon



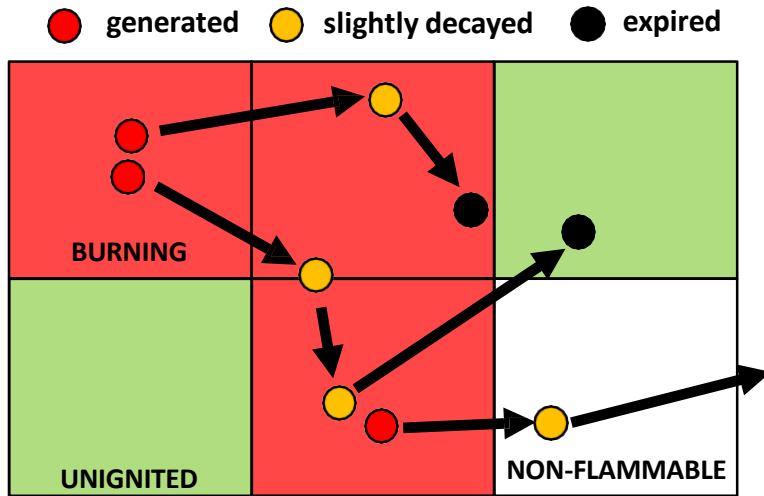
The model: overview

- Very fast and stochastic
- “Emitter” (burning cell) – “Bridge” (particles) – “Receiver” (landing cell)
- Uses weather/climatic conditions and extinction as appropriate
- Flammability and terrain info from fire behaviour and satellite data

Inspiration: jet engine combustor ignition model



P. M. de Oliveira et al. (2021) IJSCD 13, 20-34



CELLULAR AUTOMATON

Uses a grid/map
Terrain + flammability

LAGRANGIAN

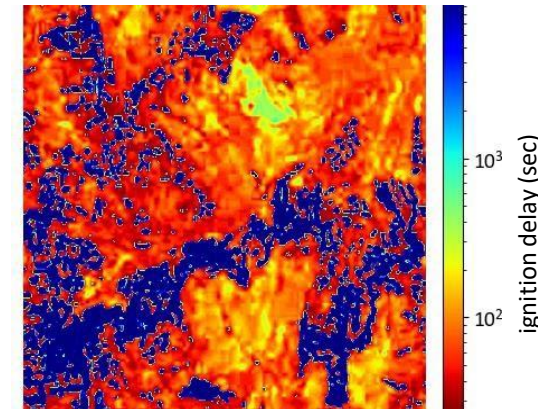
Virtual flame particles
Random walk

Basic principle: if cell visited from a “live” particle → ignition

RGB image



Flammability



The model: motion & energy

- Basic stochastic differential equations for hot gases random walk
- Built-in “start & stop” spread and decay mechanisms

Langevin parameter:
fire speed \ll wind speed

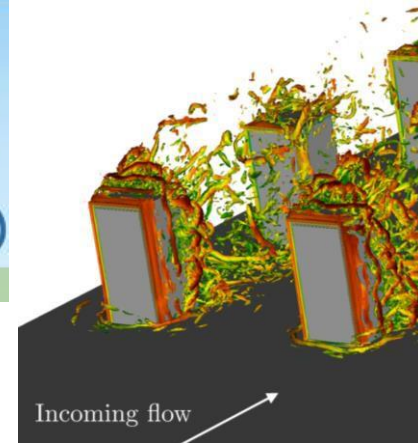
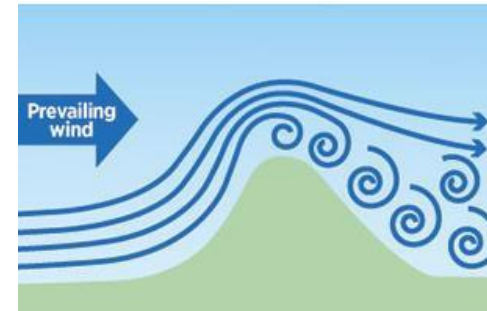
$$dX_{i,p} = F_l U_{i,p} dt, \text{ where } i = 1, 2;$$

$$dU_{i,p} = -\frac{(2 + 3C_0)}{4} \frac{u'}{L_t} (U_{i,p} - U_{w,i}) dt + (C_0 \epsilon dt)^{1/2} \mathcal{N}_i$$

u'^3/L_t from ABL*

Wiener process

**Local turbulent fire spread
affected by wind characteristics**



**Energy balance simplified;
controlled by terrain flammability**

$$\frac{dY_{st,p}}{dt} = -\frac{Y_{st,p}}{\tau_{mem}}$$

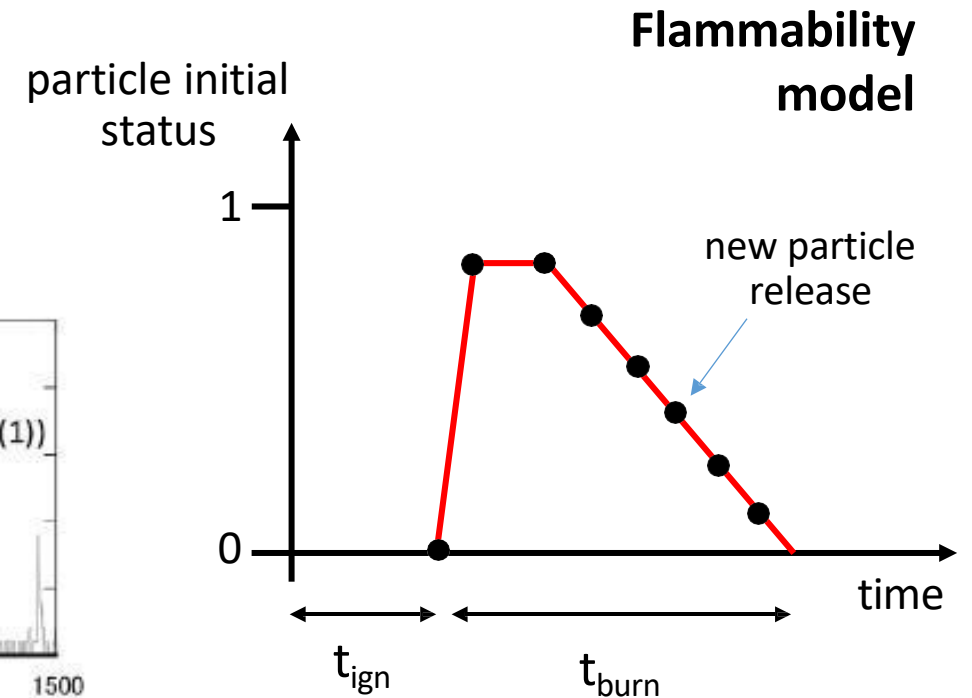
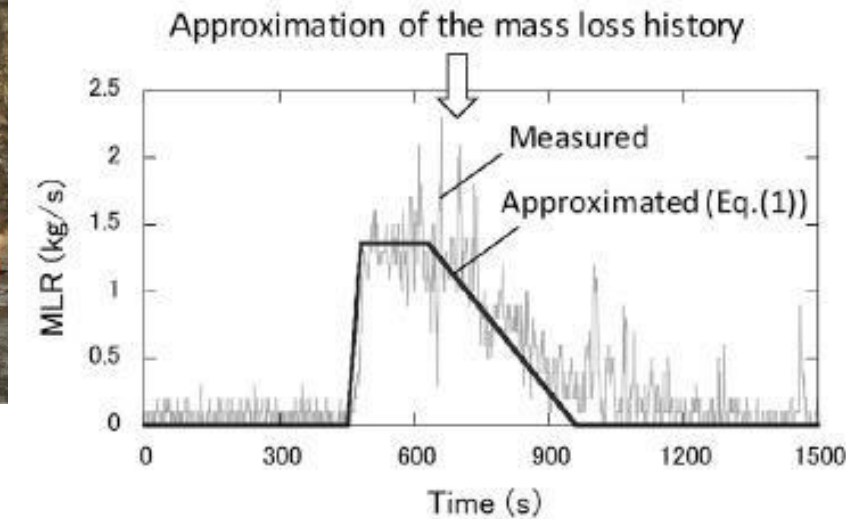
“burning status”

mimics flight time before a hot fluid parcel is weakened so it does not ignite neighbours (10-100) seconds

The model: flammability

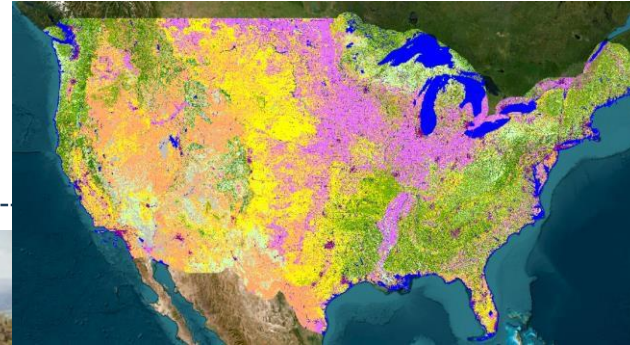
- Flammability “reinvented” by mapping and discretising the heat release (mass loss) rate
- Readily adjusted to existing fire behavior fuel and ROS models

Burning structure example [1]



The model: granularity & WUI

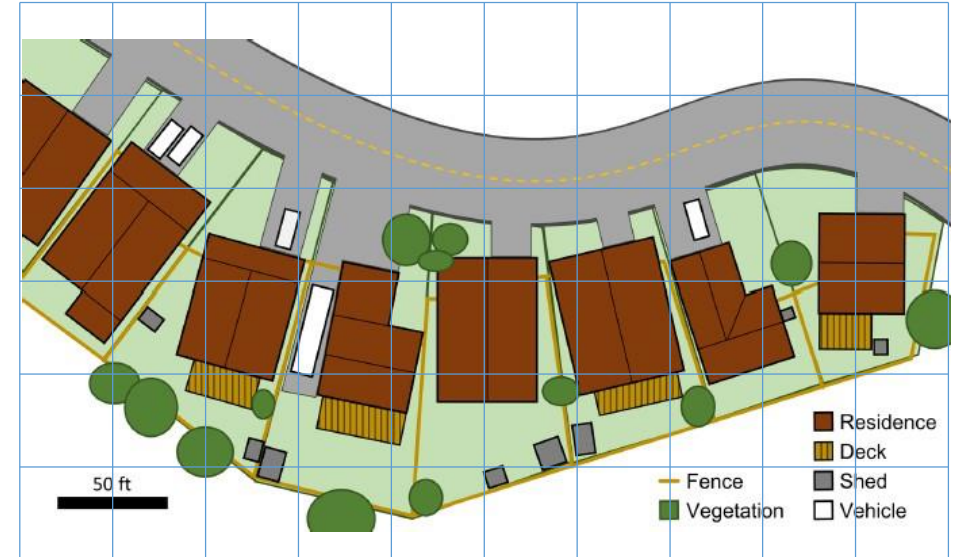
LANDFIRE Fire Behavior Fuels



Surface – Crown



WUI community [1]



Unifying modelling framework – “must fit in a pixel”

Any inhomogeneous terrain for either wildland, WUI or urban



built on existing datasets
augmented by computer vision & backtesting

Toy problems

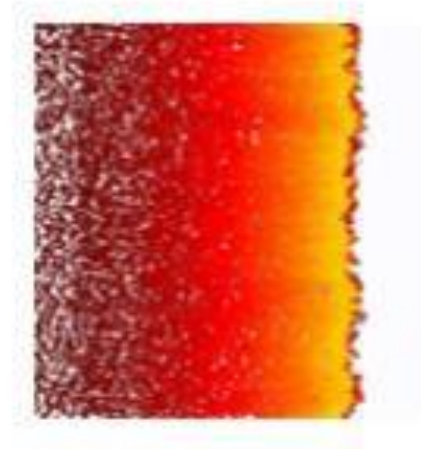
Circular front; no wind



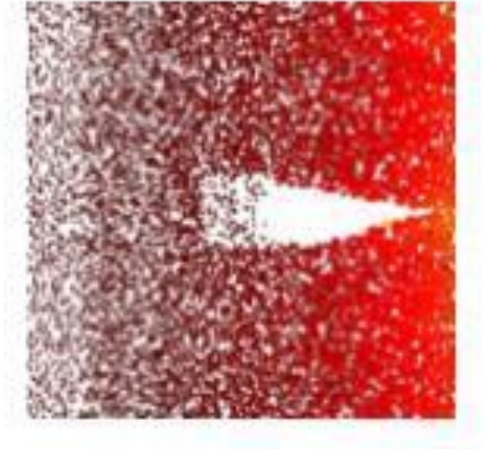
Point ignition; wind



Line ignition; wind

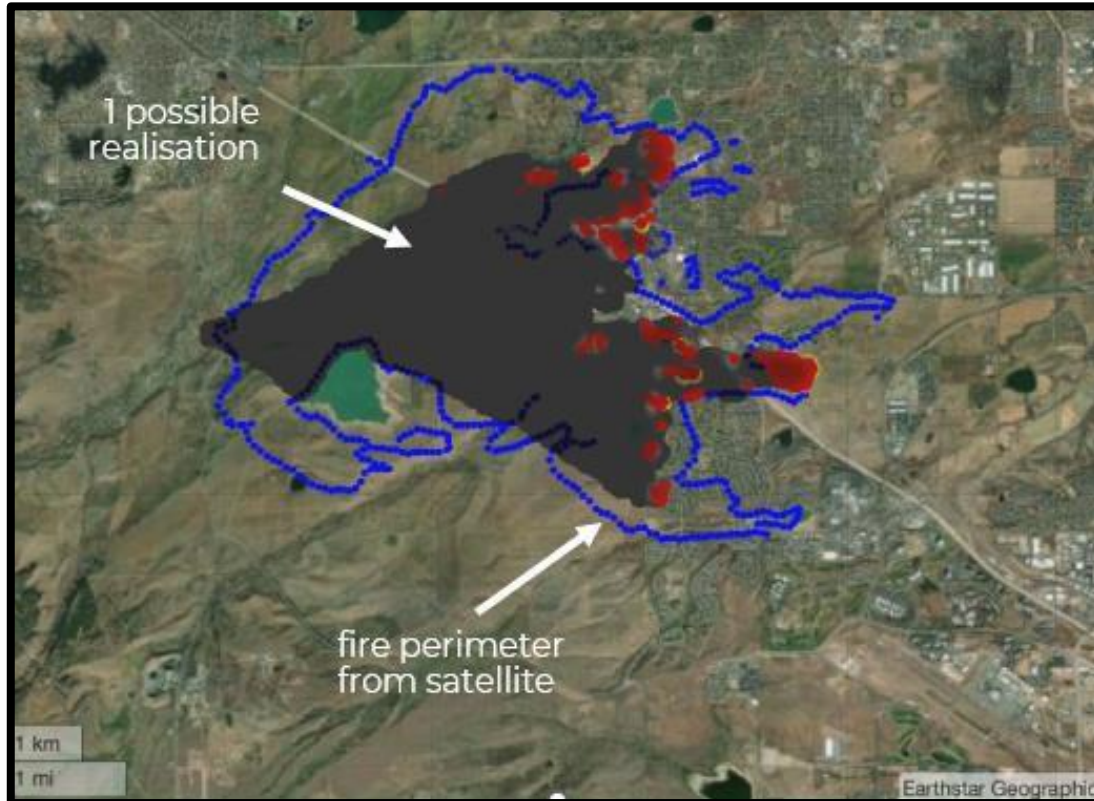


Obstacle; wind

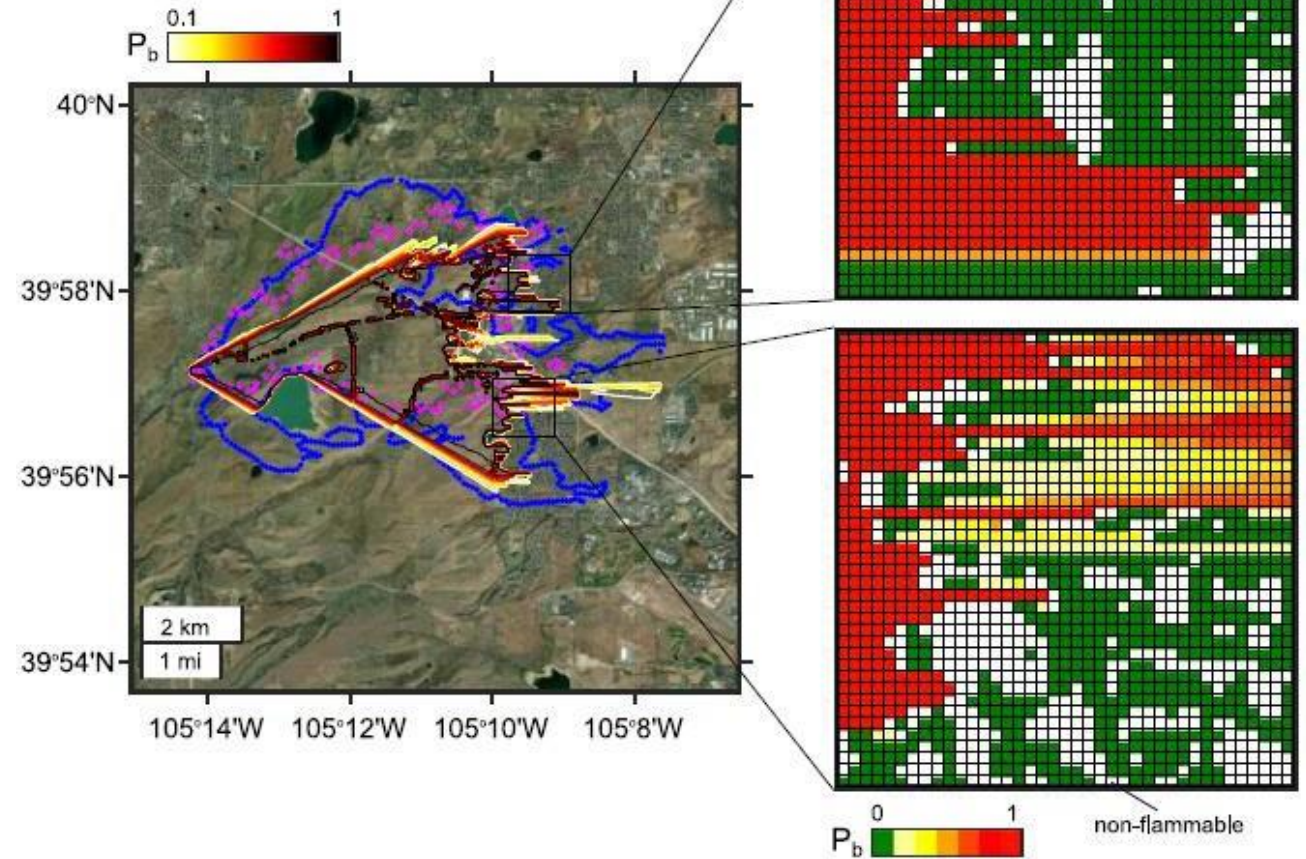


Marshall WUI fire

Marshall fire, 31 Dec 2021

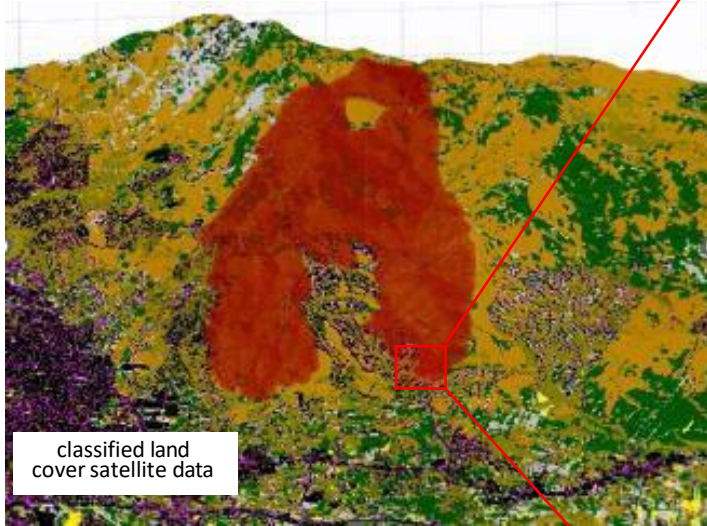


Probabilistic output using the same boundary & initial conditions



Athens WUI fire

- burnt plot of land
- virtual fire particles used in the model to simulate fire propagation from one plausible scenario



extent of fire with 50% chance

Athens fire, 4 Jun 2022



aerial photograph and "grid" used in the model

- **24h prediction in < 2 s** without spatiotemporal wind model
- **"Lumped" firebrands + gas motion**
- **72-91% accuracy** when comparing burnt structures within 50% isoline

Academic validation suggests model is promising

➔ more extensive validation and software development performed by Pinepeak Ltd

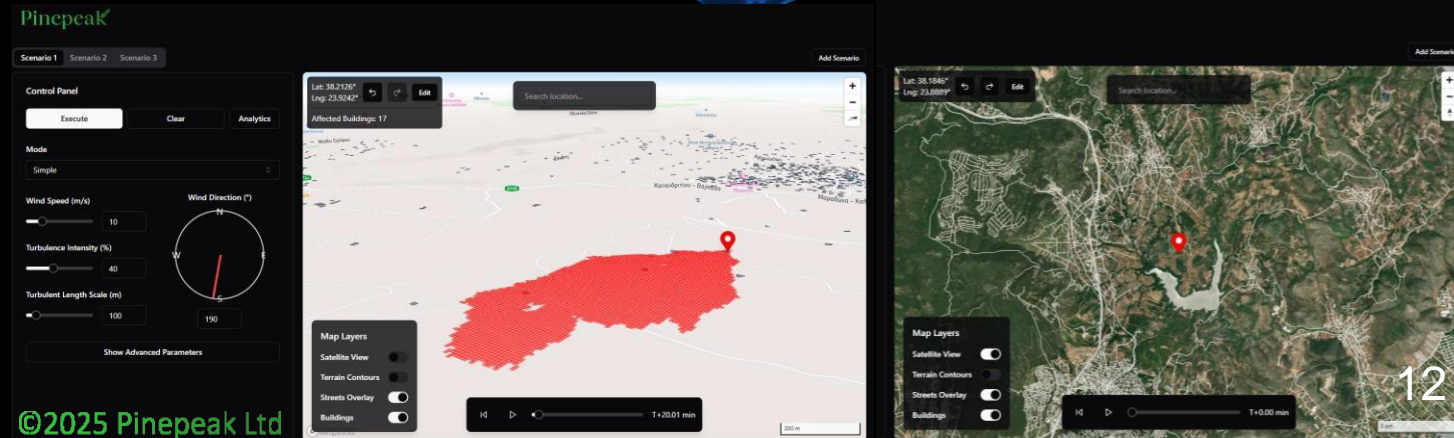
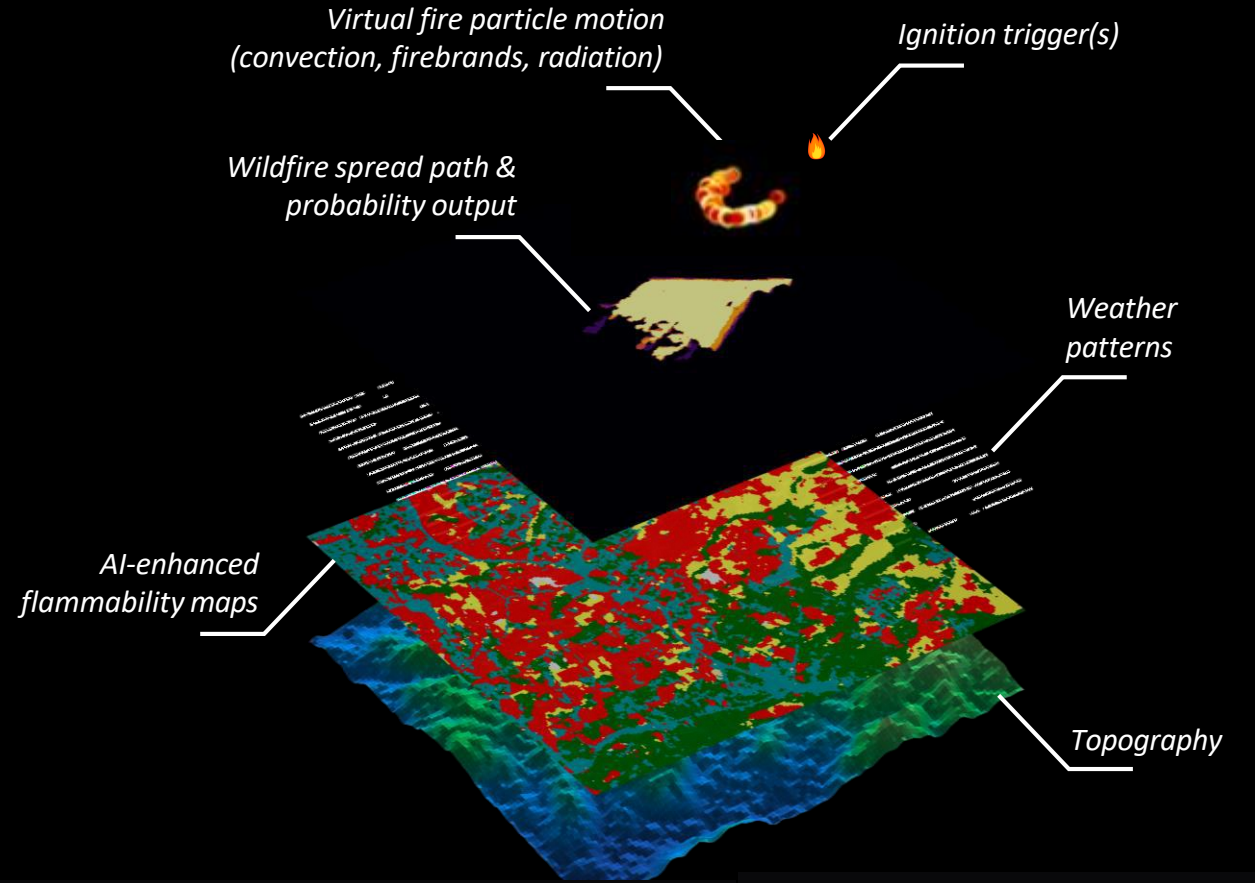
FLAMESIGHT

- Large WUI fire portfolio
- Layers of inputs built on *static* or *probabilistic* historical & satellite data
- GPU-enhanced and cloud-based simulations

↳ Hazard + Risk maps

↳ Risk aggregation

↳ Decision aid tools



Connection with other models/research

Enough “placeholders” to accept information from partners/sources

- **Before the fire:** fuel and home “hardening” data, remote sensing & ML for fire biomass classification and behaviour, weather-landscape turbulence data
- **During the fire:** early warning systems; fire/wind interactions; smoke dispersion; firefighting actions; data assimilation

Current developments

- “Poor man’s CFD” to get local changes due to ravines, separation or wakes
- Separate gas/flame (many different “particles” from multi-layer cells)
- 3-D motions (ABL anisotropic turbulence, firebrand history and landing distance)
- Optimisation use cases for firefighting and land management

Conclusions

- **Novel model** combining features of Lagrangian turbulent dispersion & cellular automata
- Model **addresses many challenges** in the wildfire spread modelling domain:
inhomogeneous terrains & WUI
- **Academic validation** shows promise; model refinements are necessary and ongoing
- **Pinepeak Ltd** performs further validation and software development
- Many opportunities for **data exchange** and coupling

Thank you for your attention!

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